

Camp Wainwright Ungulate Hunt

Drawn Applicants –Hunting Information

Hunting at Camp Wainwright (Draw Choices Deer 825, 826, 827, 828, 829; Elk 728; Moose 733, 734, 735)

NOTICE: The entry gate onto Camp Wainwright will be manned at the time of the hunt. In order to facilitate entry onto the base, please have your hunting licence, firearms licence, and photo ID (driver's licence) available for checking at the gate. Firearms should also be easily accessible as they may be checked by gate personnel. Please also be prepared for delays and time your arrival appropriately.

Camp Wainwright is used for general military training, including live firing of various types of artillery, mortars, rockets, bombs, and small arms. Because of the hazards associated with these activities, hunters are required to follow special regulations for their own safety.

Key Information:

1. All hunters must report to the Hunter Check (HCS) for a safety briefing. The HCS will be open at 0600 and the initial briefing for each hunt will start at 0645. Signs directing hunters to the HCS will be posted on base prior to the start of the hunt.
2. Hunters must check in or out at the HCS every time they enter or leave camp.
3. Anyone found to have entered areas that are off-limits or contravened any other regulations or policies may be asked to leave the base and may have their hunt terminated.

Check-in Procedure

1. All hunters must report to the Hunter Check Station (HCS) for a safety briefing. The HCS will be open from 0600 until the last hunter reports back to the check station daily. Hunters are encouraged to return promptly once legal hunting hours are completed.
2. Hunters must attend a briefing each day of the hunt. Briefings will cover closed areas, unexploded ammunition recognition, general rules, wildlife regulations, and procedures in case of problems. The first briefing at the beginning of each hunt will take approximately 30 minutes and will start at 0645 hours. Briefings on the following days will be shorter.
3. Hunters must check in or out at the HCS every time they enter or leave camp. **IF ANYONE FAILS TO REPORT TO THE CHECK STATION AT THE END OF THE DAY, A SEARCH WILL BE MADE FOR THE MISSING PARTY.**

Military Requirements

1. All hunters must sign a Waiver to the Crown at the Hunter Check Station.
2. Military use of the base is paramount and subject to change on short notice. Large areas of the base may be closed to hunting, depending on training requirements. Usually the first hunts have more closed areas than the later hunts.

-
3. **OUT OF BOUNDS AREAS:** Certain areas of Camp Wainwright are permanently closed to hunting (e.g., artillery impact ranges); other areas will be closed on a day-to-day basis. These areas will be indicated during the safety briefings. Hunting in closed areas is unlawful and will result in permanent eviction from the Base.
 4. "Off Highway Vehicles" (snowmobiles, all-terrain vehicles, etc.) are not permitted within Camp Wainwright.
 5. **All hunters and non-hunters on the base** (except bow hunters hunting in the designated "BOW ONLY" area) **must wear blaze orange or solid red. This consists of at least a traffic safety vest.**
 6. No overnight camping and no open fires are allowed.
 7. The military will not assist hunters with vehicles that are stuck or have mechanical problems. Hunters must make their own towing arrangements.
 8. Emergency telephones are available throughout the area. Hunters will be instructed in their use at the safety briefing.
 9. Every hunter should carry a compass and basic survival equipment.

Chronic Wasting Disease

- Chronic Wasting Disease is a fatal neurological disease that occurs predominantly in mule deer and white-tailed deer in limited areas of eastern Alberta.
- It is a mandatory requirement that all ungulates harvested from Camp Wainwright be tested for CWD. Mandatory head submission will be completed at the check station.
- If an animal is harvested, have it readily accessible to check station staff for examination and **removal of the head**. The harvested animal's head and tags should be easily visible. **To expedite the process, remove the head from the carcass for all deer when processing the animal in the field. Remember-head submission is mandatory throughout the base.**

Hunting Information

- The only legal animals on the base are deer, moose and elk. All other wildlife species are closed to hunting.
- The primitive weapon season is for bow or muzzle loader only (see the current *Alberta Hunting Draws* booklet); no shotguns or crossbows.
- **NON-HUNTERS:** If a hunter has a non-hunter travelling with them, the non-hunter must also sign a waiver. A non-hunter may accompany a hunter. They must wear blaze orange or solid red and they must accompany the hunter within a few feet. They must not separate and "push bush". We are trying to make this hunt as enjoyable as possible.
- The extension (Annex; WMU 730) is walk-in only. Vehicle access is only allowed on the named routes, perimeter fireguard and marked access trails. These are clearly marked on the walk-in maps. A vehicle may be used to go directly to a downed animal but only to pick it up and return to an authorized trail. No animals may be harvested on the way in or back from the kill location.

Sign out Procedures

- If you did not harvest an animal, please park away from the door and lights.

-
- If you did have a successful harvest, park under the lights with the rear of the vehicle facing the building. You may need to wait in line while staff members process the vehicles in front. If there is no room, wait until there is a space and move your vehicle into it. Upon entering the building, everyone must check out **immediately and then have your animal checked.**
 1. **Everyone Must Sign Out Immediately.** Successful deer hunters will be given a harvest number. Moose and elk hunters will not be given a harvest number. Moose and Elk hunters should make note of the next number to be given for deer and get into line when that number is called for processing.
 2. When your number is called, report to the map near the door and provide the staff member with: animal number, species, sex, location and time when the animal was first shot. Once a hunter has checked in with an animal and has had his information recorded at the map they **must not leave the building until staff call their number and accompany them to their vehicles to process their animals.**
 3. A staff member will go to the vehicle and physically check the animal, the tag, collect heads and any required samples, take pictures etc. Hunters are permitted to leave after the physical check is completed.
 4. There may be delays during the checkout process depending on hunter success. Please be patient and assist check station staff by having your information ready and completing the checkout process as quickly as possible.
 5. Please remember to return the plasticized maps at the end of your hunt.